

# SEMANTIC PROCESSING OF (REAL-LIFE) QUESTIONS AND ANSWERS

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$A_1$  Charlie is a unicorn.

A<sub>1</sub> Charlie is a unicorn.

→ Semantics: **compositionality**

A<sub>1</sub> Charlie is a unicorn.

B<sub>2</sub> She prefers coffee or tea?

→ Semantics: **compositionality**

A<sub>1</sub> Charlie is a unicorn.

B<sub>2</sub> **She** prefers coffee or tea?

→ Semantics: **compositionality**

→ Context: **dynamicity**

A<sub>1</sub> Charlie is a unicorn.

B<sub>2</sub> **She** prefers coffee or tea?

A<sub>3</sub> **Yes.**

→ Semantics: **compositionality**

→ Context: **dynamicity**

A<sub>1</sub> Charlie is a unicorn.

B<sub>2</sub> She prefers coffee or tea?

A<sub>3</sub> Yes.

→ Semantics: compositionality

→ Context: dynamicity

→ Comprehension: logic

A<sub>1</sub> When will you guys get off?

B<sub>2</sub> My last exam is like...I don't know, maybe on Monday or on  
Tuesday...

Saarbrücken Corpus of Spoken English



A<sub>1</sub> When will you guys get off?

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Saarbrücken Corpus of Spoken English

We want:

- A formal model for semantics of dialogue (**logical, compositional, dynamic**)
- For this model to behave well on non-controlled data (**lexicality, flexibility**)

Semantic processing

Real-life settings

Building bridges

# SEMANTIC PROCESSING

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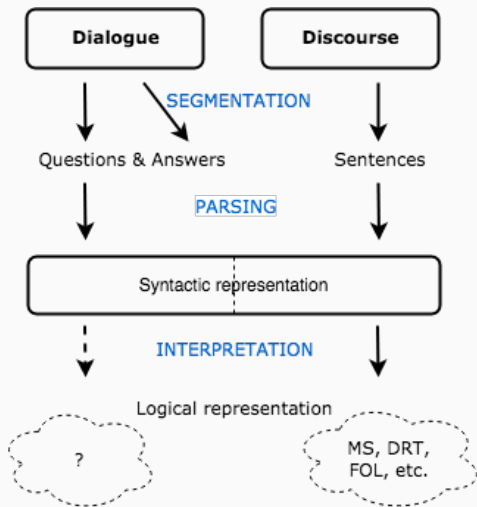


FIGURE – The big picture.

### Montague Semantics

Montague Semantics

Dynamicity?

Montague Semantics

DRT

Dynamicity?

Montague Semantics

DRT

Dynamicity?

Computability?



Montague Semantics

DRT

KoS

Dynamicity?

Computability?

Montague Semantics

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Lexicality?

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Event Semantics

Dynamicity?

Computability?

Lexicality?

Data?

Linguistic interpretation?

Why not?



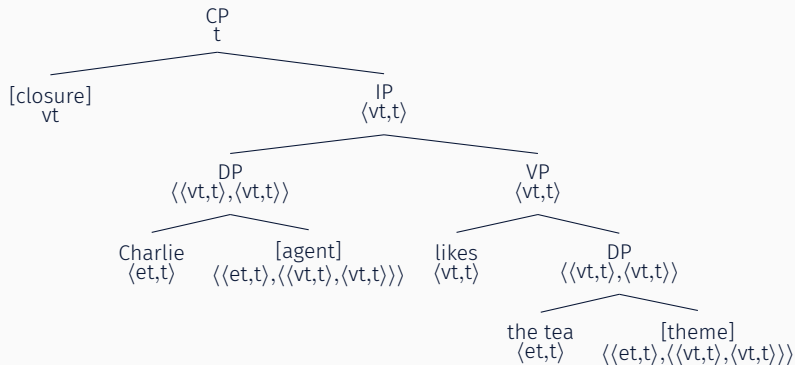


FIGURE – “Charlie likes the tea”

[[Charlie likes the tea]]

=  $\left( \left( \text{[[agent]]} \text{ [[Charlie]]} \right) \left( \left( \text{[[theme]]} \left( \text{[[the]]} \text{ [[tea]]} \right) \right) \text{[[likes]]} \right) \right) \text{[[closure]]}$

=  $\exists x \text{ [tea}(x) \wedge \exists e \text{ [like}(e) \wedge \text{agent}(e) = \text{charlie} \wedge \text{theme}(e) = x]}$

**Intuition:** require to fill in missing information

**Wh-words:** what, when, where, who, whom, which, whose, why, how

## CORRESPONDENCE BETWEEN *WH*-WORDS AND SEMANTIC ROLES

WH-WORD	SEMANTIC ROLE
Who	Agent
Whom	Theme
Whose	Owner
Where	Location
Why	Reason
When	Temporality
What + focus phrase	role(focus phrase)
Which + focus phrase	role(focus phrase)
How	Characteristic

[[Charlie likes the tea]]

=  $\exists x$  [**tea**(x)  $\wedge$   $\exists e$  [**like**(e)  $\wedge$  agent(e) = **charlie**  $\wedge$  theme(e) = x]]

[[Charlie likes the tea]]

=  $\exists x$  [**tea**(x)  $\wedge$   $\exists e$  [**like**(e)  $\wedge$  agent(e) = **charlie**  $\wedge$  theme(e) = x]]

[[Who likes tea?]]

=  $\lambda w.$   $\exists x$  [**tea**(x)  $\wedge$   $\exists e$  [**like**(e)  $\wedge$  agent(e) = **w**  $\wedge$  theme(e) = x]]

[[Charlie likes the tea]]

=  $\exists x$  [**tea**(x)  $\wedge$   $\exists e$  [**like**(e)  $\wedge$  agent(e) = **charlie**  $\wedge$  theme(e) = x]]

[[Who likes tea?]]

=  $\lambda w.$   $\exists x$  [**tea**(x)  $\wedge$   $\exists e$  [**like**(e)  $\wedge$  agent(e) = **w**  $\wedge$  theme(e) = x]]

[[Where does Charlie live?]]

=  $\lambda w.$   $\exists e$  [**live**(e)  $\wedge$  agent(e) = **Charlie**  $\wedge$  **location**(e) = **w**]

$A_1$  Does Charlie like the tea?

$B_2$  Yes

$A_1$  Does Charlie like the tea?

$B'_2$  No



$A_1$  Does Charlie like the tea?

$B_2$  Yes

$A_1$  Does Charlie like the tea?

$B'_2$  No

$\llbracket B_2 \rrbracket \llbracket \text{decl}(A_1) \rrbracket$

=  $\llbracket B_2 \rrbracket \llbracket \text{Charlie likes the tea} \rrbracket$

=  $(\lambda P.P) \llbracket \text{Charlie likes the tea} \rrbracket$

=  $\llbracket \text{Charlie likes the tea} \rrbracket$

A<sub>1</sub> Does Charlie like the tea?

B<sub>2</sub> Yes

A<sub>1</sub> Does Charlie like the tea?

B'<sub>2</sub> No

[[B<sub>2</sub>]] [[decl(A<sub>1</sub>)]]

= [[B<sub>2</sub>]] [[Charlie likes the tea]]

= (λP.P) [[Charlie likes the tea]]

= [[Charlie likes the tea]]

[[B'<sub>2</sub>]] [[decl(A<sub>1</sub>)]]

= [[B<sub>2</sub>]] [[Charlie likes the tea]]

= (λP. not P) [[Charlie likes the tea]]

= [[Charlie doesn't like tea]]

**Types:** individual/entity  $\iota$   
          proposition  $o$   
          context  $\gamma$

Types: individual/entity  $\iota$   
 proposition  $o$   
 context  $\gamma$

Jane loves Mary.

$\lambda e k. \text{love } j \ m \wedge k(m :: j :: e)$

e	$\gamma$
k	$\gamma \rightarrow o$
j,m	$\iota$
love	$\iota \rightarrow \iota \rightarrow o$

SYNT SEM realize  
 like (the tea) Charlie : S;

In ABS:

like (the tea) Charlie : S

Interpreted by SYNT in S\_FORM as:

Charlie + (like + (the + tea)) : string

Interpreted by SEM in L\_FORM as:

Lambda e k. Ex x. k (x @ (c @ e)) ((tea x) &  
 (like c x)) : g => ((g => (o => o)) => o)

# REAL-LIFE SETTINGS

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**English** Saarbrücken Corpus of Spoken English (**SCoSE**)

**Spanish** **CallFriend** corpus

**Dutch** Spoken Dutch Corpus (**CGN**)

**French** Traitement de Corpus Oraux en Français (**TCOF**)

**Italian** Corpus del parlato italiano (**API**)

**Chinese** **PolyU** Corpus of Spoken Chinese

	QUESTIONS	ANSWERS
<b>Form</b>	Yes/No, Wh, Disjunctive-Inclusive, Disjunctive-Exclusive, Auxiliary-Deontic, Auxiliary-Epistemic	Yes/No, Wh, Uncertain, Unknown
<b>Function</b>	Completion Suggestion, Phatic, Ask_Confirmation, Ask_Feature, Ask_Performance, Reported Speech (RS)	Refuse, Accept, Phatic, Give_Confirmation, Give_Uncertainty, Give_Unknown, Reported Speech (RS), Give_Feature, Perform, NONE



	QUESTIONS	ANSWERS
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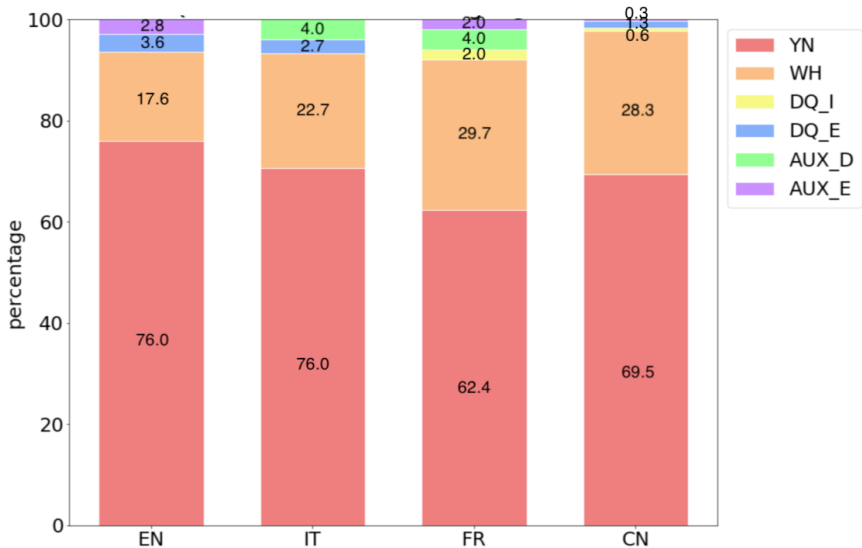


FIGURE – Question forms distribution

A<sub>1</sub> Why are you crying?

B<sub>2</sub> Because I hurt myself.

→ A<sub>1</sub> is of Wh form, Ask\_Feature function

→ B<sub>2</sub> is of Wh form, Give\_Feature function

A<sub>1</sub> so- wh- where can you move  
to?

B<sub>2</sub> Well...you know...I don't even  
know where I'm living next  
year.

Saarbrücken Corpus of Spoken English

→ A<sub>1</sub> is of Wh form, Ask\_Feature function

→ B<sub>2</sub> is of Uncertain form, Give\_Uncertainty function

# MISMATCH OF FORM/FUNCTION

1. Asymmetry of form/function
2. The form/function of the given answer doesn't fall under one of the forms/functions accepted by the question

→ Mismatch of form/function

→ **Logical incoherence**

	Questions	Expected Answers
<b>Forms</b>	Yes/No	{Yes/No, Uncertain, Unknown}
	Wh	{Wh, Uncertain, Unknown}
	Disjunctive-Inclusive	{Yes/No, Uncertain, Unknown}
	Disjunctive-Exclusive	{Wh, Uncertain, Unknown}
	Auxiliary-Deontic	{Yes/No, NONE, Performance}
	Auxiliary-Epistemic	{Yes/No, Uncertain, Unknown}
<b>Functions</b>	Completion Suggestion	{Refuse, Accept, Phatic, Give_Confirmation}
	Phatic	{Refuse, Phatic, Give_Confirmation, Report, NONE}
	Ask_Confirmation	{Refuse, Accept, Give_Uncertainty, Give_Unknown, Give_Confirmation}
	Ask_Feature,	{Give_Feature, Give_Uncertainty, Give_Unknown}
	Ask_Performance	{Perform, NONE, Give_Unknown, Give_Uncertainty, Accept}
	Reported Speech	{Phatic, Reported, NONE}

# BUILDING BRIDGES

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**SANDERS** Well, I think we got one that's coming out tomorrow.

**BLITZER** Which one?

**SANDERS** Last year's.

**BLITZER** 2014?

**SANDERS** Yes.

**BLITZER** What about 2013, all the other ones?

**SANDERS** You'll get them, yes. [...] Unfortunately — unfortunately, I remain one of the poorer members of the United States Senate. And that's what that will show.  
[applause]

**BLITZER** So, Senator, just to be clear, tomorrow you will release the 2014 tax returns from you and your family?

**SANDERS** Yes.

**BLITZER** And what about the earlier ones? What's the problem...

**SANDERS** Yes.

**BLITZER** What's taking so long? Because you just have to go to the filing cabinet, make a copy, and release them. [applause]

**Democratic Candidates Debate in Brooklyn, New York, April 14, 2016**



# NEGOTIATION PHASES

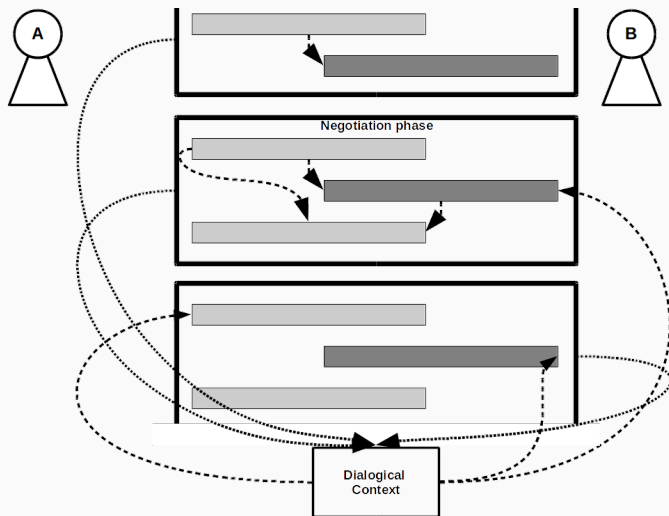


FIGURE – Subdivision of a dialogue in **negotiation phases**.

**Wh-words:** what, when, where, who, whom, which, whose, why, how

WH-WORD	FRENCH EQUIVALENTS
Who	qui, quel, quelle, quels, quelles lequel, laquelle, lesquels, lesquelles

**TABLE** – French equivalents of English wh-words – the case of “Who”.

## Minimal negotiation phases

**Question** Where is the unicorn?

**Answer** The unicorn is at home.

**Question** Où est la licorne?

**Answer** La licorne est à la maison.

- ★ The unicorn will grow soon
- ★ The unicorn is blue VS Charlie is a blue unicorn
- ★ What colour is Charlie?

# SETTLERS OF CATANE



FIGURE – Gameboard during a game.

**A<sub>1</sub>** Est-ce que quelqu'un a de l'argile?

**B<sub>2</sub>** Oui

**A<sub>3</sub>** Contre du bois?

**B<sub>4</sub>** Non

**A<sub>1</sub>** Does anyone have clay?

**B<sub>2</sub>** Yes

**A<sub>3</sub>** To trade for wood?

**B<sub>4</sub>** No

**Dialogues in Games (DinG)**

$A_1$  Does anyone have clay?

$B_2$  Yes

$A_3$  To trade for wood?

$B_4$  No

$A_1$  Does anyone have clay?

$B_2$  Yes

$A_3$  To trade for wood?

$B_4$  No

$\llbracket B_2 \rrbracket \llbracket \text{decl}(A_1) \rrbracket$

$= (\lambda P. P) \llbracket \text{Someone has clay} \rrbracket$

$= \exists x [\text{clay}(x) \wedge \exists e [\text{have}(e) \wedge \text{ag}(e) = \text{someone} \wedge \text{th}(e) = x]]$



A<sub>1</sub> Does anyone have clay?

B<sub>2</sub> Yes

A<sub>3</sub> To trade for wood?

B<sub>4</sub> No

$$\begin{aligned} & \llbracket B_4 \rrbracket \llbracket A_3 \rrbracket = \llbracket B_4 \rrbracket \llbracket \text{Does anyone have clay to trade for wood?} \rrbracket \\ & = (\lambda P. \text{not } P) \llbracket \text{Someone has clay to trade for wood} \rrbracket \\ & = \text{not } (\exists x \exists y [\text{clay}(x) \wedge \text{wood}(y) \wedge \\ & \quad \exists e [\text{have}(e) \wedge \text{ag}(e) = \text{someone} \wedge \text{th}(e) = x \wedge \\ & \quad \exists f [\text{trade}(f, x, y)]]]) \end{aligned}$$

# CONCLUSION

We have:

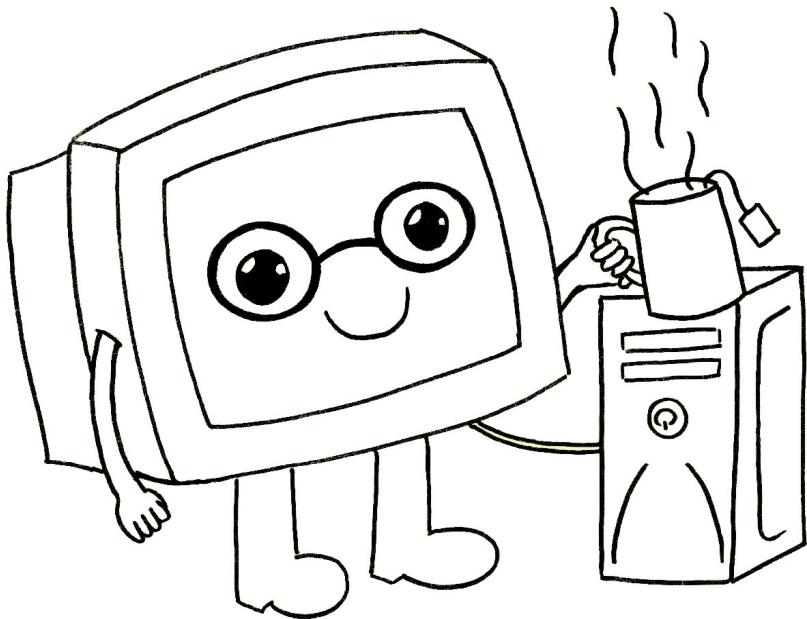
- A minimal (logical, compositional, dynamic) theoretical model of questions and answers
- A minimal implementation for building representations (UniC)
- A cross-lingual typology of questions and answers (annotation scheme)
- A corpus of simplified real-life interactions (DinG)





We have:

- A minimal (logical, compositional, dynamic) theoretical model of questions and answers
- A minimal implementation for building representations (UniC)
- A cross-lingual typology of questions and answers (annotation scheme)
- A corpus of simplified real-life interactions (DinG)

To-do:

- Make it all work together (automatically)



-  Amblard, M., Boritchev, M., Carletti, M., Dieudonat, L., and Tsai, Y. (2019). A taxonomy of real-life questions and answers in dialogue. In SemDial 2019 (LondonLogue).
-  Champollion, L. (2011). Quantification and negation in event semantics.
-  de Groote, P. (2006). Towards a montagovian account of dynamics. Proceedings of semantics and linguistic theory XVI.
-  Pogodalla, S. (2016). ACGTK : un outil de développement et de test pour les grammaires catégorielles abstraites. Actes de la 23ème Conférence sur le Traitement Automatique des Langues Naturelles, 31ème Journées d'Études sur la Parole, 18ème Rencontre des Étudiants Chercheurs en Informatique pour le Traitement Automatique des Langues (JEP-TALN-RECITAL 2016). Poster - Démonstration aux 23ème Conférence sur le Traitement Automatique des Langues Naturelles JEP-TALN-RECITAL 2016, Paris, France.

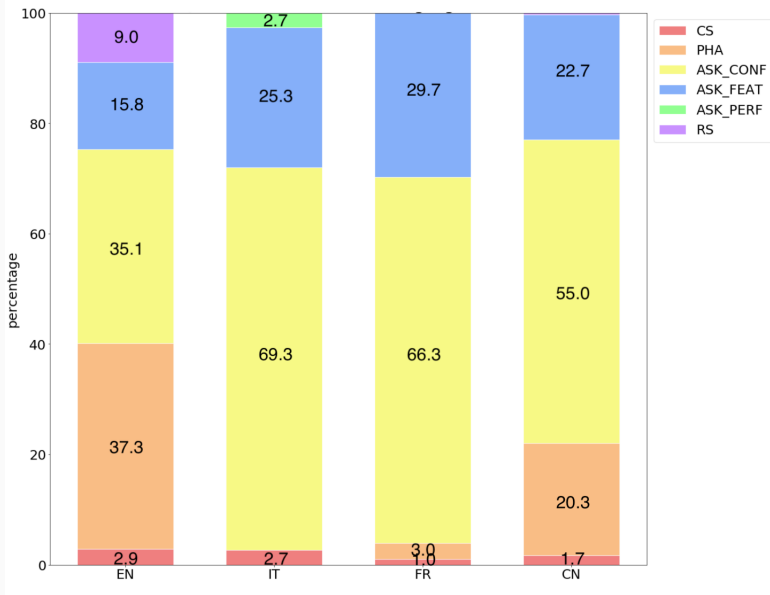


FIGURE – Question functions distribution

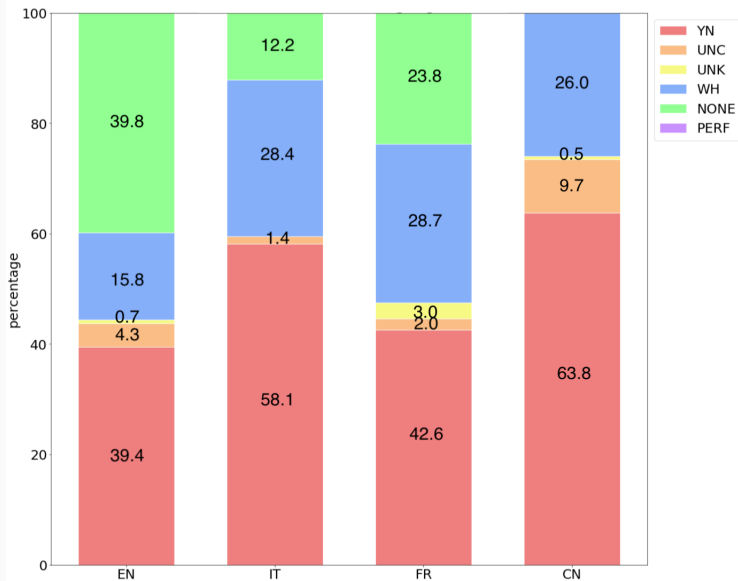


FIGURE – Answer forms distribution



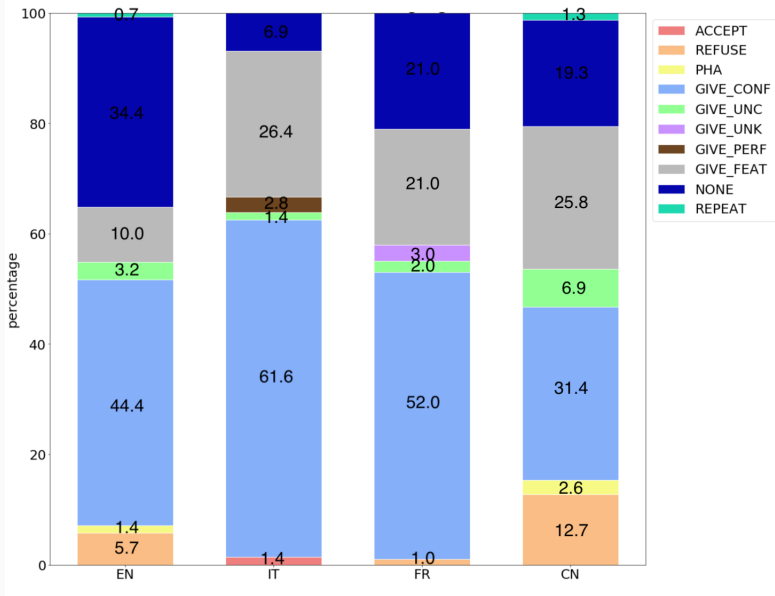


FIGURE – Answer functions distribution