Dynamic Syntax in Type Theory with Records

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This abstract sketches how part of Dynamic Syntax (DS, Kempson *et al.*, 2001) can be rendered in TTR, a Type Theory with Records (Cooper, 2012, in prep; Cooper and Ginzburg, 2015). We explore this as an alternative to DS-TTR (Eshghi, 2015) which adds TTR interpretations to DS but does not code the whole of DS in TTR. DS tree nodes are modelled as records of the type:

(1) $\begin{bmatrix} type & : & Type \\ cont & : & type \end{bmatrix}$

However, tree nodes may also have daughters. Therefore we define a (basic, recursive) type *Tree* such that

		type	:	Type]
(2)	<i>a:Tree</i> iff <i>a</i> :	cont	:	type
		daughters	:	Tree*

Here '*Tree**' denotes the type of strings of trees. The '*' is related to the Kleene-*. We will use ' ϵ ' to represent the empty string.

The TTR type for the tree for *John arrived* is shown in (3).

(3)
$$\begin{bmatrix} \text{type}=t & : & Type \\ \text{cont} & : & \text{type} \\ \text{daughters} & : & \begin{bmatrix} \text{type}=e & : & Type \\ \text{cont}=john' & : & \text{type} \\ \text{daughters}=\epsilon & : & Tree^* \end{bmatrix} \cap \begin{bmatrix} \text{type}=e \to t & : & Type \\ \text{cont}=\lambda x : e \cdot arrive(x) & : & \text{type} \\ \text{daughters}=\epsilon & : & Tree^* \end{bmatrix} \end{bmatrix}$$

This can be rendered more diagrammatically as in (4).



Note that this represents a tree *type*, not a tree (cf. underspecified trees in DS). A record type is *fully specified* iff all its fields are manifest (in TTR notation, a manifest field in a record is written $\ell = v : T$ where ℓ is a label, v is a value of type T). It is *underspecified* otherwise. For example, the type in (4) is underspecified with respect to the path 'cont'.

Consider the DS lexical entry in (5).

(5)
$$\begin{array}{ccc} john: \\ \text{IF} & ?Ty(e) \\ \text{THEN} & \text{put}(Ty(e)) \\ & \text{put}(Fo(john')) \\ \text{ELSE} & \text{abort} \end{array}$$

We might think of (5) as a kind of update rule which refines a type. It might be expressed as something like (6).

(6) If
$$T_i = \begin{bmatrix} \text{type=e} & : & Type \\ \text{cont} & : & \text{type} \end{bmatrix}$$
,
then set T_{i+1} to be $\begin{bmatrix} \text{type=e} & : & Type \\ \text{cont=john'} & : & \text{type} \end{bmatrix}$

We could think of (6) as a *type rewrite rule* and express it in symbols as in (7).

(7)
$$\begin{bmatrix} \text{type=e} & : & Type \\ \text{cont} & : & \text{type} \end{bmatrix} \Rightarrow \begin{bmatrix} \text{type=e} & : & Type \\ \text{cont=john'} & : & \text{type} \end{bmatrix}$$

This rewrite rule is a *refinement* since the type to the right of the arrow is a subtype of the type to the left. Any monotonic update would be a type refinement of this kind.

An alternative would be to introduce TTR-style content to the lexical entry for John as in (8).

(8)
$$\begin{bmatrix} type=[x:Ind] & : Type \\ cont & : type \end{bmatrix} \Rightarrow \\ \begin{bmatrix} type=[x:Ind] & : Type \\ cont=[x=john] & : type \end{bmatrix}$$

In (9), we see the tree type for *John arrived* with TTR content added.

(9)

$$\begin{bmatrix} type=RecType & : Type \\ cont=\begin{bmatrix} x=john & : Ind \\ p & : arrive(x) \end{bmatrix} & : type \end{bmatrix}$$

$$\begin{bmatrix} type=[x:Ind] & : Type \\ cont=\begin{bmatrix} x=john \end{bmatrix} & : type \end{bmatrix}$$

$$\begin{bmatrix} type=([x:Ind] \rightarrow RecType) & : Type \\ cont=\lambda r:[x:Ind] & [x=r.x & : Ind \\ p & : arrive(x) \end{bmatrix} & : type \end{bmatrix}$$

In the presentation, we will go into some more detail about the above, and also show how contexts and indexical pronouns can be accounted for in TTR-DS. In particular we will explore how the use of tree types will enable us to model DS trees with unfixed nodes using a notion of *component* in a record which may be embedded in a record to any arbitrary depth. We will also give a basic introduction to TTR.

References

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